A Guide to STYLE CI

Graham Campbell

https://github.com/GrahamCampbell

https://twitter.com/GrahamJCampbell

https://gjcampbell.co.uk/

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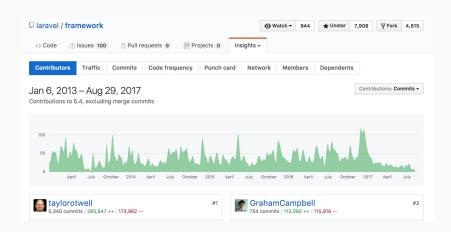
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Previous:

- Bugsnag UK Office
 - Primarily worked on their PHP notifiers

The Problem

Standardizing code style across your workplace or OSS can be hard.

The Solution

Standardizing code style across your workplace or OSS can be hard.

December 2014

StyleCI created for my personal OSS projects.

The Solution

• Easy to get started.

- One-click enable from StyleCI.
- Configure from the browser or a .styleci.yml.

The Solution

Easy to get started.

- One-click enable from StyleCI.
- Configure from the browser or a .styleci.yml.

Hours are saved!

- No more code style reviews as part of code reviews.
- StyleCl can send fixes as PR on demand.
- StyleCl can be configured to do this automatically!
- StyleCl can be configured to automatically merge its own PRs.
- StyleCl can also be configured to directly commit the fixes!

Automate code style: Don't let code style take over your code reviews.

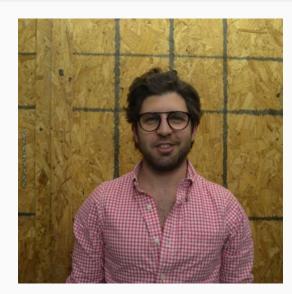
The Team



James Brooks

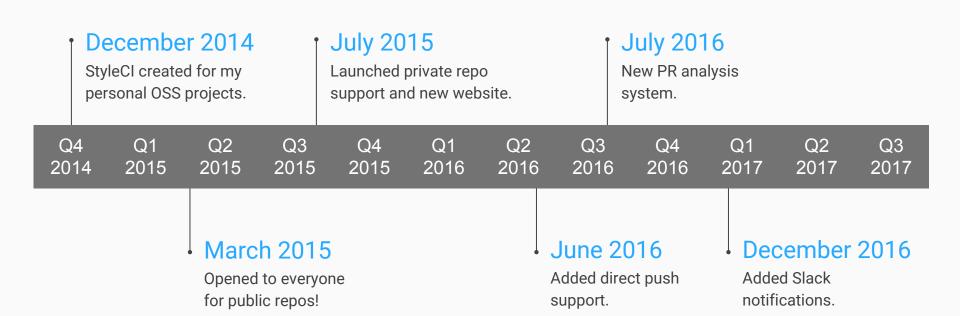


Graham Campbell



Joe Cohen

History





So, how does all this work?

- StyleCl has to interface with webhooks as well as web users.
 - o In fact, 43% of our requests last month were from GitHub webhooks!

- StyleCI has to interface with webhooks as well as web users.
 - In fact, 43% of our requests last month were from GitHub webhooks!
- StyleCI has process commands/events in a good order.
 - Double hitting repo enables, double hitting plan change forms, lots of commit events.

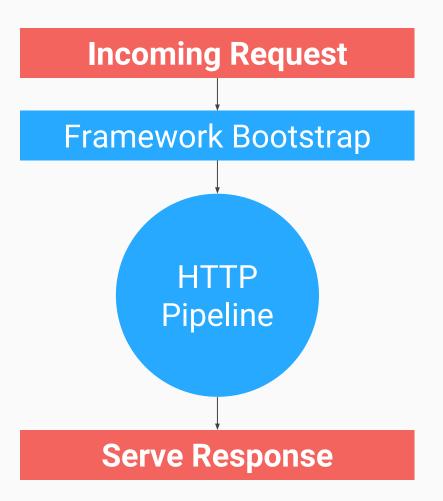
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 - We don't want to break people's code!

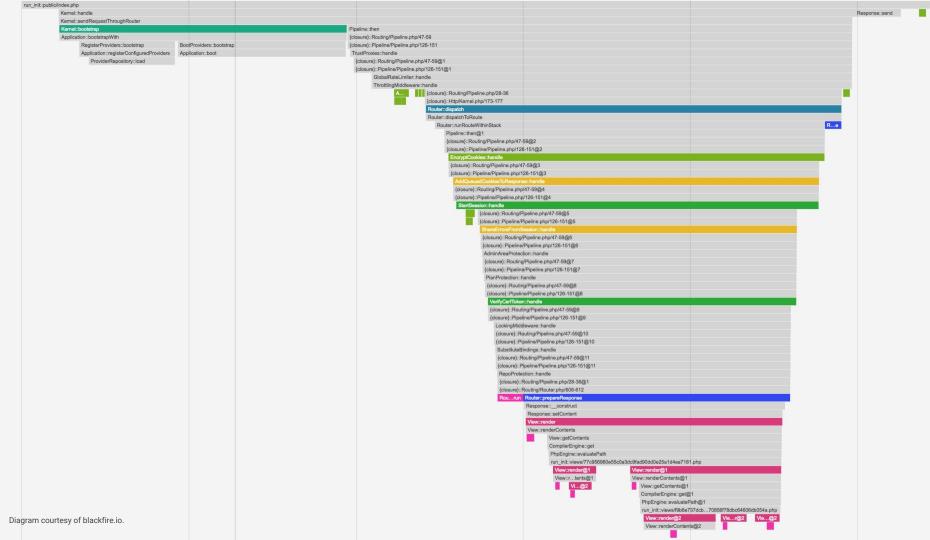
- StyleCI has to interface with webhooks as well as web users.
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 - Double hitting repo enables, double hitting plan change forms, lots of commit events.
- StyleCl has to be correct with it's fixing.
 - We don't want to break people's code!
- StyleCI has to be high performance.
 - It has to be able to cope with daily usage.
 - It has to return the results as fast as possible.

StyleCI is Built Using Laravel 5!

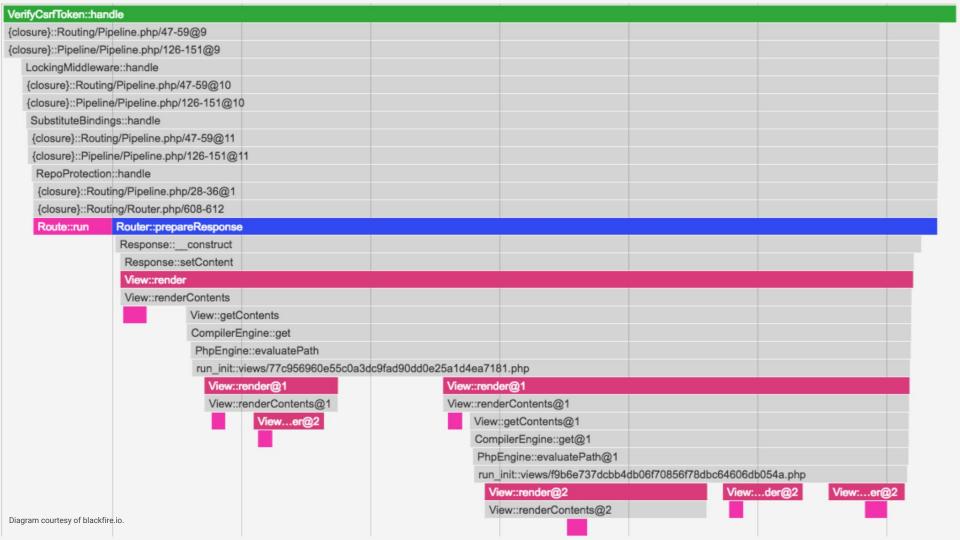
HTTP Execution

Laravel's Request Execution

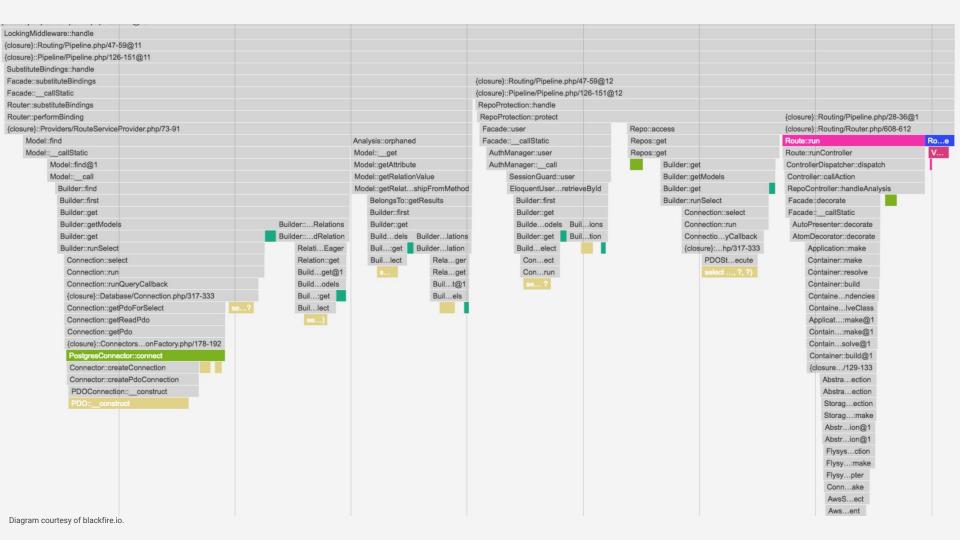








Again, again!



Command Bus!

Commands

- We have commands and handlers
- Some commands are async
- Commands never return data
- Commands may omit events
- Commands may throw exceptions

```
<?php
declare(strict_types=1);
 * (c) Alt Three Services Limited
 * For the full copyright and license information, please view the LICENSE
 * file that was distributed with this source code.
namespace AltThree\StyleCI\Bus\Commands\Repo;
use AltThree\StyleCI\Models\Repo;
 * @author Graham Campbell <graham@alt-three.com>
final class DisableRepoCommand
    public $repo;
     * Create a new disable repo command instance.
    public function __construct(Repo $repo)
        $this->repo = $repo;
```

```
<?php
declare(strict_types=1);
* This file is part of Alt Three StyleCI.
 * (c) Alt Three Services Limited
* file that was distributed with this source code.
namespace AltThree\StyleCI\Bus\Handlers\Commands\Repo;
use AltThree\StyleCI\Bus\Commands\Repo\DisableRepoCommand;
use AltThree\StyleCI\Bus\Events\Repo\RepoWasDisabledEvent;
* @author Graham Campbell <graham@alt-three.com>
class DisableRepoCommandHandler
     * @param \AltThree\StyleCI\Bus\Commands\Repo\DisableRepoCommand $command
    public function handle(DisableRepoCommand $command)
       $repo = $command->repo;
       event(new RepoWasDisabledEvent($repo));
       $repo->delete();
```

Events

- We have events and handlers
- All handlers are synchronous
- Some handlers are "crashable"

```
<?php
declare(strict_types=1);
* This file is part of Alt Three StyleCI.
* (c) Alt Three Services Limited
* For the full copyright and license information, please view the LICENSE
* file that was distributed with this source code.
namespace AltThree\StyleCI\Bus\Handlers\Events;
/**
* This is the crashable handler interface.
* @author Graham Campbell <graham@alt-three.com>
*/
interface CrashableHandlerInterface
    //
```

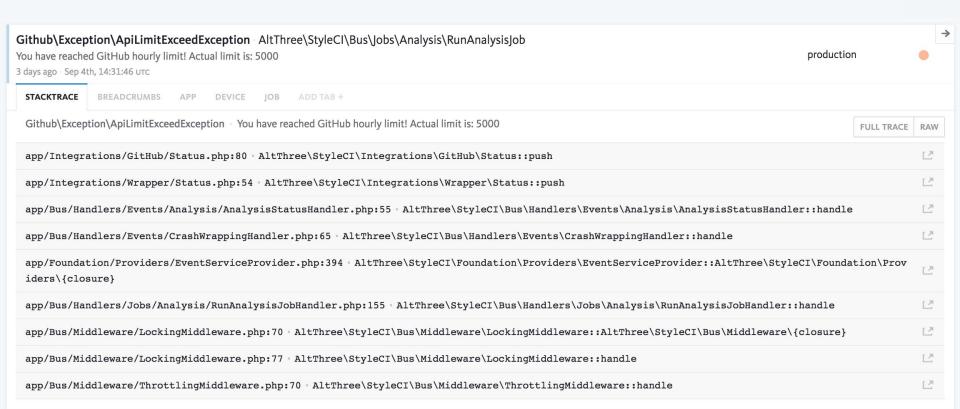
```
use AltThree\StyleCI\Bus\Events\Analysis\AnalysisEventInterface;
use AltThree\StyleCI\Bus\Events\Analysis\AnalysisWasQueuedEvent;
use AltThree\StyleCI\Bus\Handlers\Events\CrashableHandlerInterface;
use AltThree\StyleCI\Integrations\Contracts\Metrics;
class AnalysisMetricsHandler implements CrashableHandlerInterface
     * The metrics instance.
   protected $metrics;
    * Create a new analysis metrics handler instance.
     * @param \AltThree\StyleCI\Integrations\Contracts\Metrics $metrics
    public function __construct(Metrics $metrics)
       $this->metrics = $metrics;
     * Handle the analysis event.
    public function handle(AnalysisEventInterface $event)
       if ($event instanceof AnalysisWasQueuedEvent) {
           $this->metrics->recordAnalysis();
       } else {
           $this->metrics->recordPush();
```

namespace AltThree\StyleCI\Bus\Handlers\Events\Analysis;

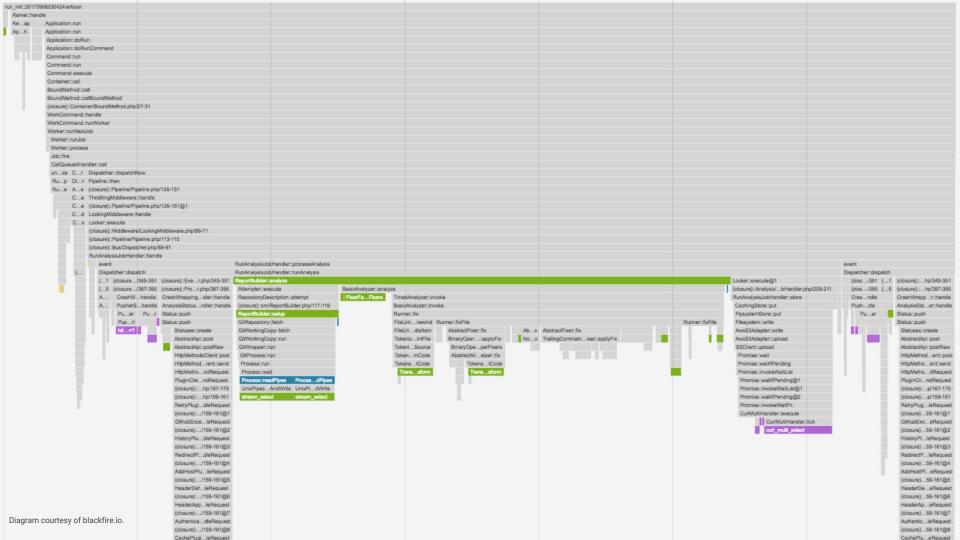
```
class CrashWrappingHandler
    protected $handler;
    protected $logger;
    * @param \AltThree\StyleCI\Bus\Handlers\Events\CrashableHandlerInterface $handler
    public function __construct(CrashableHandlerInterface $handler, LoggerInterface $logger)
        $this->handler = $handler;
        $this->logger = $logger;
    * Handle the event and deal with any crashes.
     * @param \AltThree\StyleCI\Bus\Events\EventInterface $event
    public function handle(EventInterface $event)
        try {
            $this->handler->handle($event);
        } catch (Throwable $e) {
            $this->logger->warning($e);
```

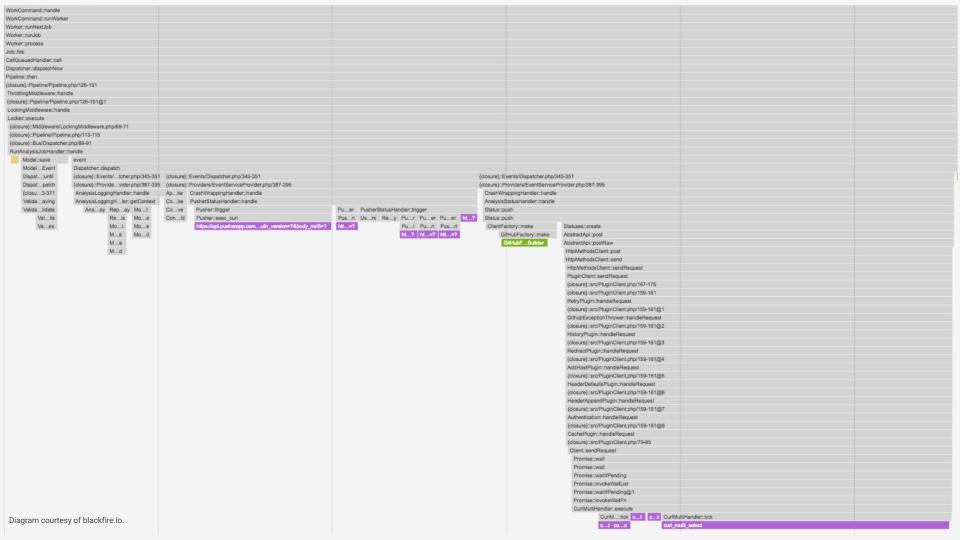
* This is the crash wrapping handler class.

```
* Register the application's event listeners.
public function boot(Dispatcher $dispatcher)
    foreach ($this->listen as $event => $listeners) {
        foreach ($listeners as $listener) {
            $dispatcher->listen($event, $this->getListener($listener));
        $dispatcher->listen($event, $this->getListener(ActionStorageHandler::class));
* Note that the should gueue interface is totally ignored here.
* @param string $listener
* @return \Closure
public function getListener(string $listener)
    return function ($event) use ($listener) {
        $handler = $this->app->make($listener);
        if ($handler instanceof CrashableHandlerInterface) {
            $handler = new CrashWrappingHandler($handler, $this->app->make(LoggerInterface::class));
        return $handler->handle($event);
   };
```

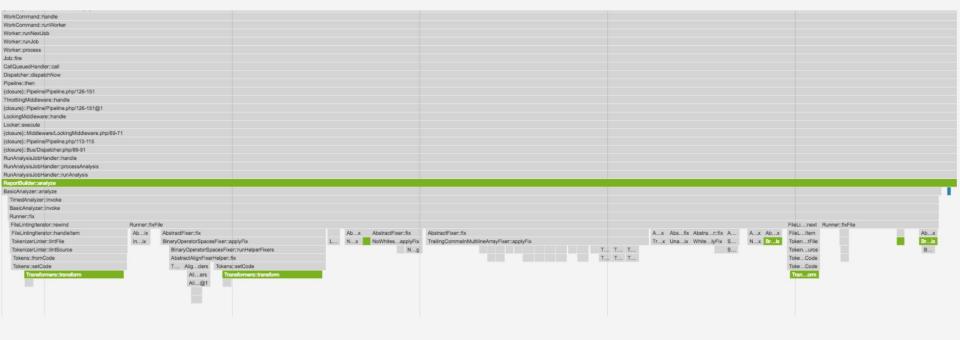


The backend...





WorkCommand::handle				
WorkCommand::runWorker				
Worker::runNextJob				
Worker::runJob				
Worker::process				
Job:fire				
CallQueuedHandler::call				
Dispatcher::dispatchNow				
Pipeline::then				
{closure}::Pipeline/Pipeline.php/126-151				
ThrottlingMiddleware::handle				
{closure}::Pipeline/Pipeline.php/126-151@1				
LockingMiddleware::handle				
Locker:texecute				
{closure}::Middleware/LockingMiddleware.php/69-71				
{closure}::Pipeline/Pipeline.php/113-115				
{closure}::Bus/Dispatcher.php/89-91				
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GitRepository::fetch				
GitWorkingCopy::fetch				
GitWorkingCopy::run				
GitWrapper::run				
GitProcess::run				
Process::run				
Process::wait				
Process::readPipes	Process:readPipes			
UnixPipes::readAndWrite	UnixPipes::readAndWrite			
stream_select	stream_select			



1000							
Application::run							
Application::doRun							
Application::doRunCommand							
Command::run							
Command::run							
Command::execute							
Container::call							
BoundMethod::call							
BoundMethod::callBoundMethod							
(closure)::Container/BoundMetho							
WorkCommand::handle							
WorkCommand::runWorker							
Worker::runNextJob							
Worker::runJob							
Worker::process							
Job::fire							
CallQueuedHandler::call							
Dispatcher::dispatchNow							
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(closure)::Pipeline/Pipeline.php/1	26-151@1						
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Locker::execute							
{closure}::Middleware/LockingMi	ddleware.php/69-71						
{closure}::Pipeline/Pipeline.php/1							
(closure)::Bus/Dispatcher.php/89							
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	nise::invokeWaitList@1						
	nise::waitlfPending@2						
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WorkCommand::handle							
WorkCommand::runWorker							
Worker::runNextJob							
Worker::runJob							
Worker::process							
Job::fire							
CallQueuedHandler::call							
Dispatcher::dispatchNow							
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	and the same of th	DOM #000000	ainer::make@2		{closure}::src/PluginClient.php/159-161		
			ainer::resolve@2		RetryPlugin::handleRequest		
			ainer::build@2		(closure)::src/PluginClient.php/159-161@1		
			ure)::php/40-62		GithubExceptionThrower::handleRequest		
			tainer::offsetGet		(dosure)::sro/PluginClient.php/159-161@2		
			ilication::make@3		History/Plugin::handleRequest		
			tainer::make@3		{closure}::src/PluginClient.php/159-161@3		
			taineesolve@3		RedirectPlugin::handleRequest		
			tld@3		{closure}::src/PluginClient.php/159-161@4		
			s94-96		AddHostPlugin::handleRequest		
		lours.	794-90		{closure}::src/PluginClient.php/159-161@5		
					HeaderDefaultsPlugin::handleRequest		
					{closure}::src/PluginClient.php/159-161@6		
					HeaderAppendPlugin::handleRequest		
					{closure}::src/PluginClient.php/159-161@7		
					Authentication::handleRequest		
					{closure}::src/PluginClient.php/159-161@8		

Caching

```
20 * This is the store class.
21 *
     * @author Graham Campbell <graham@alt-three.com>
23
24 class Store
25 {
26
27
         * The special dead value identifier.
28
29
         * Users should not set this value by hand, as it will kill their entry.
30
         * @var string
32
        const DEAD = 'DEAD-ENTRY';
34
35
        /**
36
         * The number of seconds death lasts for.
38
         * @var int
39
40
        const TIMEOUT = 10;
41
42
        /**
        * The locker prefix.
43
44
45
         * @var int
46
         */
        const PREFIX = 'store-';
47
48
49
        /**
         * The cache instance.
50
52
         * @var \Illuminate\Contracts\Cache\Repository
         */
        protected $cache;
54
56
        /**
         * The locker instance.
58
         * @var \AltThree\Locker\Locker
59
60
         */
61
        protected $locker;
```

```
63
        /**
64
         * Create a new store instance.
65
66
         * @param \Illuminate\Contracts\Cache\Repository $cache
         * @param \AltThree\Locker\Locker
67
                                                          $locker
68
69
         * @return void
70
71
        public function __construct(Repository $cache, Locker $locker)
72
73
            $this->cache = $cache;
74
            $this->locker = $locker;
75
        }
76
77
        /**
78
         * Get the value at the given key, if not dead.
79
80
         * If dead, or unset, we will return null.
81
82
         * @param string $key The key to use.
83
          *
         * @return mixed
84
85
86
        public function get(string $key)
87
88
            $value = $this->cache->get($key);
89
            if ($value === static::DEAD) {
90
91
                 return;
92
93
94
            return $value;
95
```

```
97
         /**
 98
          * Save the value at the given key, if not dead.
 99
          * Stores are performed atomically with other saves, and kills.
100
101
          *
102
          * @param string
                             $key The key to use.
103
          * @param mixed
                             $value The value to store.
          * @param int|float $life The lifetime in minutes.
104
105
106
          * @throws \AltThree\Locker\Exceptions\UnableToAcquireLockException
107
          *
108
          * @return void
109
          */
110
         public function save(string $key, $value, $life)
111
             $this->locker->execute(function () use ($key, $value, $life) {
112
113
                 if ($this->cache->get($key) === static::DEAD) {
114
                     return;
115
116
117
                 $this->cache->put($key, $value, $life);
             }, static::PREFIX.$key, static::TIMEOUT * 1000);
118
         }
119
```

```
122
          * Kill the given key.
123
           *
124
          * Kills are performed atomically with other kills and saves. On
          * resurrection, after the timeout values re-initialize to being unset.
125
126
           *
127
          * @param string $key The key to use.
128
           * @throws \AltThree\Locker\Exceptions\UnableToAcquireLockException
129
130
131
          * @return void
132
          */
          public function kill(string $key)
133
134
              $this->locker->execute(function () use ($key) {
135
                  $this->cache->put($key, static::DEAD, static::TIMEOUT / 60);
136
             }, static::PREFIX.$key, static::TIMEOUT * 1000);
137
138
```

121

139

/**

```
24 class Bunker
25 {
26
        /**
         * The store instance.
28
29
         * @var \AltThree\Store\Store
30
         */
        protected $store;
32
        /**
34
         * Create a new bunker instance.
36
         * @param \AltThree\Store\Store $store
38
         * @return void
39
         */
40
        public function __construct(Store $store)
41
42
            $this->store = $store;
43
        }
44
45
        /**
46
         * Get the bunker item for the given key.
47
48
         * @param string $key The key to use.
         * @param int|float $life The lifetime in minutes.
49
50
         * @throws \InvalidArgumentException
52
         * @return \AltThree\Store\Bunker\Item
54
         */
        public function for(string $key, $life)
56
            if (!$key) {
                throw new InvalidArgumentException('The bunker key must be non-empty.');
58
            }
59
60
            if (!(is_int($life) || is_float($life)) || $life <= 0) {</pre>
61
                throw new InvalidArgumentException('The bunker life must be positive.');
62
64
             return new Item($this->store, $key, $life);
65
66
```

```
62
         /**
          * Get the item value, if not dead.
63
64
          * If dead, or unset, we will return null.
65
66
67
          * @return mixed
68
         public function get()
69
70
             return $this->store->get($this->key);
74
          * Save the item value, if not dead.
76
          * Stores are performed atomically with other saves, and kills.
78
79
          * @param mixed $value The value to store.
80
          * @throws \AltThree\Locker\Exceptions\UnableToAcquireLockException
81
82
          * @return void
83
84
         public function save($value)
85
86
87
             $this->store->save($this->key, $value, $this->life);
         }
88
89
90
91
          * Kill the item.
92
          * Kills are performed atomically with other kills, and saves. On
93
          * resurection, after the timeout, values re-initialize to being unset.
94
95
          * @throws \AltThree\Locker\Exceptions\UnableToAcquireLockException
96
97
98
          * @return void
99
         public function kill()
101
         {
             $this->store->kill($this->key);
102
103
104 }
```

1.1 Million Analyses Performed!

*When I checked last night, this figure stood at 1,135,053.

What are you waiting for?

Sign up today for free, and get unlimited public repos.

Paid plans are also available for private repos.

https://styleci.io/

